



Presented To:

Modeling & Simulation for Emergency Response Conference National Institute for Standards & Technology Gaithersburg, Maryland

4 March 2003

Presented By:







AEAS Background

- Development led by National Guard Bureau
- Intended for Emergency Responders & Consequence Managers
- Scenarios involving Weapons of Mass Destruction
- Assessment and Training

AEAS provides a realistic training and assessment tool that increases emergency responder's readiness to manage WMD terrorist incidents.









Roles of Simulation

- Predict Performance
- Train Decision Makers
- Analyze Resources
- Explore Alternatives
- Plan Operations
- Educate and Market







AEAS Design Imperatives

- Scenarios across full spectrum of WMD incidents
- Ability to train in "your jurisdiction"
 - Similar terrain and population density
 - Actual resources
 - Actual task organization
 - Actual operational procedures
- Provide both training and assessment
 - Modes of operation
 - Resource and task assessment
 - Two training modes
- Minimize H/W Requirements





Functional Areas (Exercise Audience)



Admin



Environmental Health



Fire



Law Enforcement



Animal Control



Elected Official



Fatality Management



Logistics



Chaplaincy



Emergency Management



Food & Water



Military Support



Commo



EMS



HAZMAT



CISM/Mental Health



Debris Management



Energy



Incident Command



Medical Facilities



Donations Management



EOD



Info & Planning



Mass Care





Functional Areas (Exercise Audience)



Operations



Resource Management



Trade Unions



Public Health



Search & Rescue



Transportation



Public Information



Scene Safety



Veterinary Medicine



Public Works



Scene Security



Voluntary Organizations





Functional Area	# Tasks
Administration	15
Animal Control	7
Communications	10
Debris Management	21
Elected Official	9
Emergency Management	32
Emergency Medical Services	19
Energy	7
Environmental Health	8
Explosive Ordinance Disposal	11
Fatality Management	21
Firefighting	32
Food	9
Hazardous Materials	31
Incidient Command	24
Law Enforcement	21
Logistics	14
Mass Care	11





Functional Area	# Tasks
Medical Facilities	14
CISM/Mental Health	9
Military Support	5
Operations	26
Planning and Information (Intel)	31
Public Health	9
Public Information	17
Public Works	7
Resource Support	5
Scene Safety	15
Scene Security	20
Search and Rescue	3
Trade Unions	7
Transportation	9
Veterinary Medicine	6
Volunteer Organizations	14
Donations Management	13





Expected Action Assessment

Player's actions are captured during the exercise and analyzed against vetted expected actions. An assessment is made for each expected action. These actions can be sorted by function; an overall assessment is not assigned.



Player executes the expected action.



Player, with prompting from simulated entities, executes the expected action.



Player, with prompting from simulated entities, fails to execute the expected action.

Player's action must take place within established time and resource constraints.





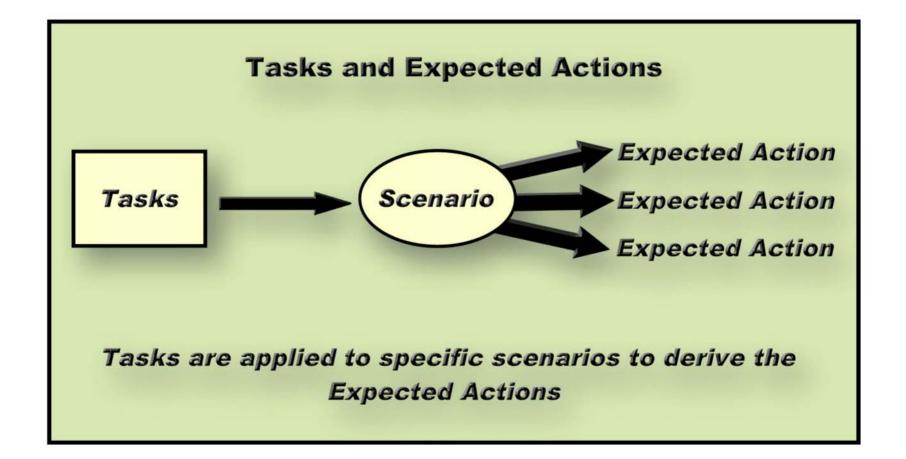








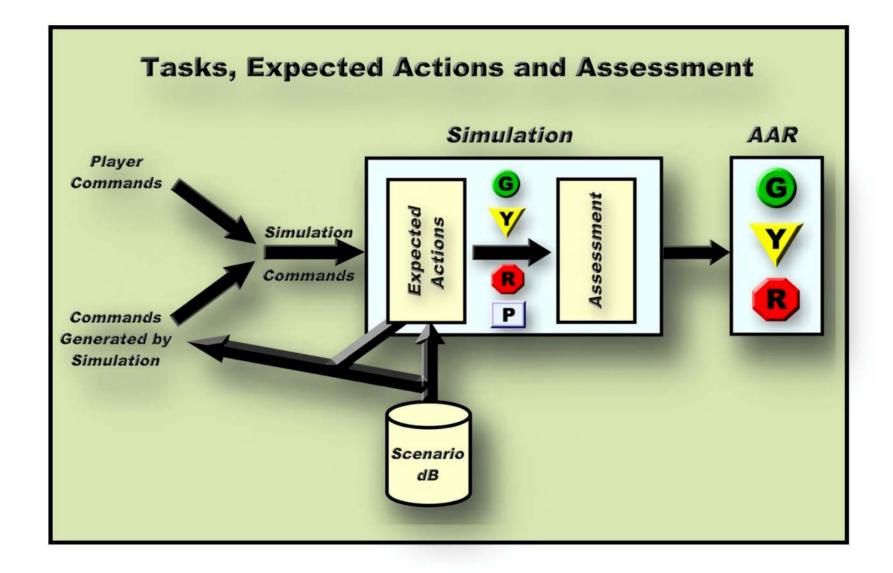






Automated Exercise and Assessment System (AEAS) An Employee-Owned Company









Scenarios



Anti-Abortion, Domestic
Anthrax Hoax



Anti-Government, Domestic Anthrax Contamination



Retribution, Foreign Group Radiological



Domestic Group Sarin, Public Outdoor



White Supremacist Domestic
Multiple Chemicals, Derailment



Retribution, Foreign Group Conventional Explosive



Retribution, Foreign Group Radiological, Outdoor Event



Retribution, Foreign Group Anthrax, Line Source



Military Diversion, State Sponsor Smallpox, Resort Hotel



Retribution, Foreign Group Nuclear, Downtown Area



Disgruntled Individuals
Foot & Mouth, Several Farms





System Components







AEAS Concept of Operation (CONOP)

Community's Agencies Complete & Collate Survey

OR

Cons	truct	Survey	
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- Functional Areas
- Resources
- Personnel
- Facilities
- Mutual Aid Pacts

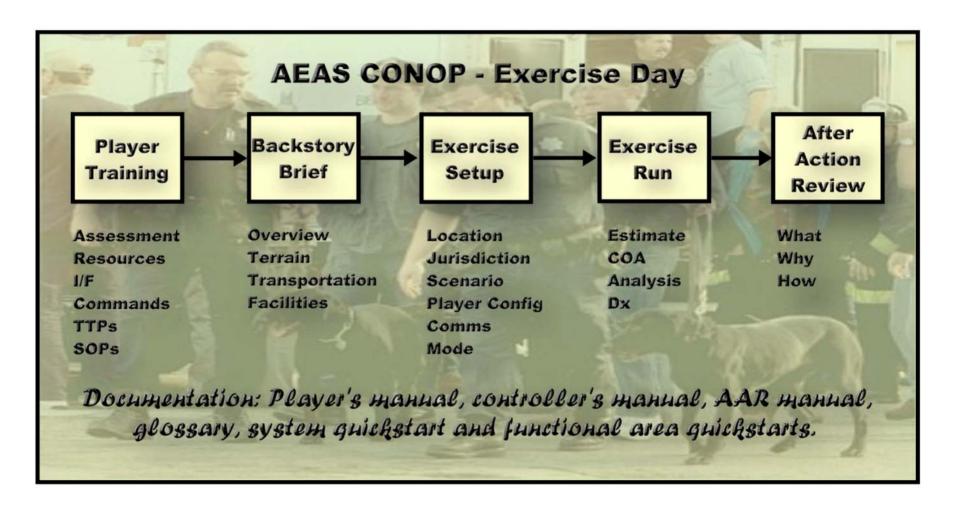
Use Existing Survey:

- Metropolis
- Upperton
- Ruralton County
- Others

User's guide provided for Agency Survey and Community Profile Builder









Automated Exercise and Assessment System (AEAS) An Employee-







Resource Survey



Functional Area: Emergency Medical Servi	ces
Personnel: C Paid Only	○ Volunteer Only
Paid Professional Staff	Volunteer Staff
Total number of operational staff: 320	Total number of volunteers: 123
Number of shifts 3 ▼	Number of shifts 3
Number of operational staff per Shift 1:	85 Volunteers expected per alarm 1: 25
Number of operational staff per Shift 2:	85 Volunteers expected per alarm 2: 50
Number of operational staff per Shift 3:	85 Volunteers expected per alarm 3: 75
Percentage of staff in National Guard (NG)): 05 Percentage of staff in National Guard (NG): 08
Percentage of staff in Reserves: 03	Percentage of volunteers in Reserves: 05
Attrition rate (sick, vacation, not including N	NG): 01 Attrition rate (sick, vacation, not including NG): 0
Minimum staffing to maintain jurisdiction:	Minimum staffing to maintain jurisdiction: 0
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Ladder

- Fire suppression
- Rescue
- Pump water
- Lighting
- Aerial
- HAR
- Collapse
- Confined space

Engine

- Fire suppression
- BLS
- Rescue
- Pump water
- Carry water
- Set Up Lights

Fire Rescue

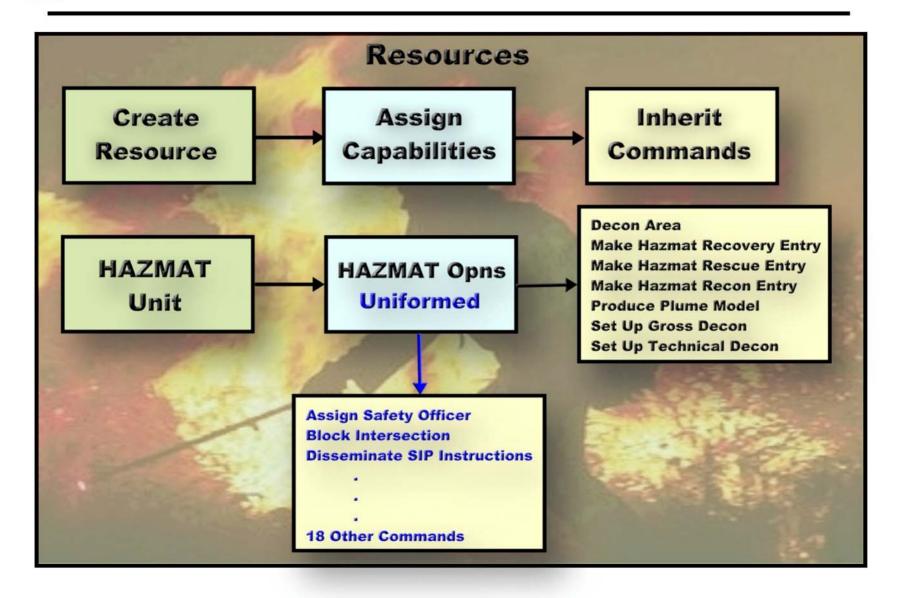
- ALS
- HazMat
- Rescue
- Lighting
- Rehab
- HAR
- Collapse
- Confined space

EMS Transport

- ALS
- Land transport
- Mass casualty











Medical Facilities Capabilities and Supplies Staffed beds Morgue capabilities #remains #pediatric #critical care/ICU Medicine capabilities #airborne/infectious disease #mg cipro #OR #mg doxycycline #Burn #mg atropine **Decon capabilities** Ventilation capabilities #patients/hr #ventilators





After Action Review (AAR) Toolset

AEAS After Action Review (AAR) - Definition

- Professional discussion of an event
- Based on performance standards
- Enables emergency responders to discover:
 - What happened
 - Why it happened
 - How to sustain strengths
 - How to improve weaknesses





After Action Review - Major Components

Exercise Overview

Scenario Narrative
Participants
Comms Channels
Local Resources
State Resources

Summary of Events

Task Assessment
Location
Functional Area
Supporting Detail
Time
Reminders
Prompts

Outcomes

Charts
Radio Messages
eMessages
Training Prompts
Exercise Releases
Exercise Postings

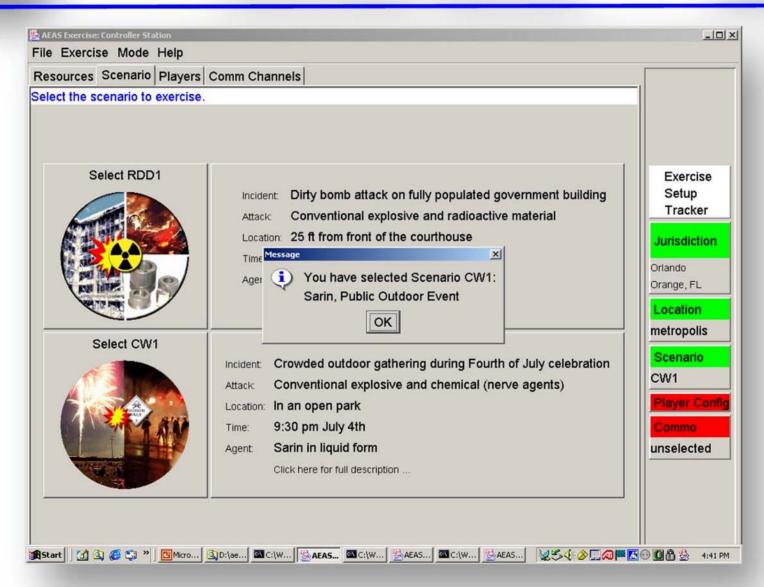
Key Issues

Policy Legal Cross Jurisdiction Authority



Controller Station







Controller Station



AEAS Exercise: Controller Station			
File Exercise Mode Help	21 0 00 000	V=1 002	32-33
Hostname: orl742	Controller: Mike	Event Day:	Time:
Resources Scenario Players Comm Channe	els ScenarioScript GroundTruth T	cs	
Functional Area View Expected Action View			
Law Enforcement Incident Command HAZM	AT Firefighting Emergency Medica	al Services	
⊢ Law Enforcement		_	
⊢ Situational Event: 1 ⊢⊢ Task: Command and Control			Exercise
⊟ SubTask 1: Establish Law Enf	orcement Group within ICS		Setup
(P) Expected Action: Esta	blish LE command post.		Tracker
⊢ SubTask 2: Survey the scene			
Na Expected Action: Req			Jurisdiction
⊢ SubTask 3: Approach the sce			Orlando
P Expected Action: Iden			Orange, FL
⊢ SubTask 4: Detect/monitor, id	entify and classify HAZMAT		Orange, FL
⊟ SubTask 5: Establish proper o	control zonos		Location
- Sub rask 5. Establish proper t	Official Edities		metropolis
⊟ SubTask 6: Establish perimete	er for scene and maintain zone contro	1	Minimum Minimum Construction
^	ablish and secure scene perimeter.		Scenario
⊢ SubTask 7: Reassess control			CW1
			Player Config
⊢ SubTask 8: Establish on-scen			
P Expected Action: Esta			Commo
⊢ SubTask 9: Don appropriate F	PE		Done
⊟ SubTask 10: Conduct evacua	tion and alert operations		
NA Expected Action: Eva	cuate area		
⊢ SubTask 11: Perform traffic co	ontrol and emergency routing		
(P) Expected Action: Bloc	k intersections to control traffic arou	ind site.	1
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Controller Station

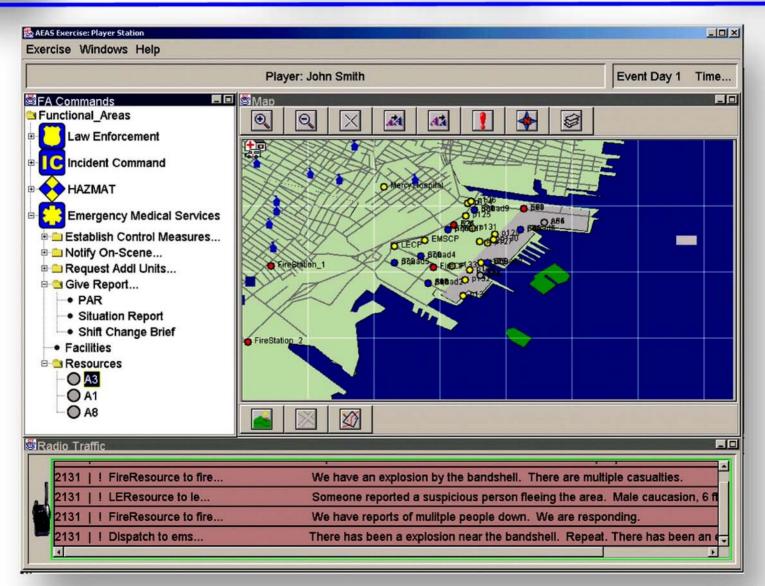


SAEAS Exercise: Controller Station File Exercise Mode Help		
Resources Scenario Players Communications Channels	Comm Channels	
		Exercise Setup Tracker
Public Information	☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	Phone Jurisdiction
Law Enforcement	☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	
Incident Command	☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	Phone Location
HAZMAT	☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	
Firefighting	☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	Phone Scenario
Emergency Medical Ser	ices ☑ Radio1 ☐ Radio2 ☐ Radio3 ☐ Radio4 ☐ Radio5 ☐ Radio6 ☐	
		Player Config
		Commo
4		<u> </u>
AStart Marco	Sand to Cimulation Spiniae C:W AEAS C:W AEAS C:W AEAS	



Player Screen







Point of Contact:

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